

#### **Enlarge View**

# **GV-N52128DS**

- ✓ Pow ered by NVIDIA GeForce FX 5200 GP U
- Microsoft DirectX 9.0 support
- Integrated with 128MB DDR memory and 6 4bit memory interface
- ✓ Features DVI-D/15-pin VGA D-sub / TV-OUT

AGP 8X	D-SU8	TV-OUT
@VGA	DVI-D	OleveXOx0
Heatsink	128MB OOR	V-tumer2

#### Overview



#### Introduction

GIGA BYTE TECHNOLOGY introduces GV -N52128DS to deliver cinematic computing for every user. The GV-N52128DS uses lo w-profile PCB design to be compatible with any chassis; moreover, it features NV IDIA  $^{\circledR}$  GeForce  $^{\intercal M}$  FX 5200 GPUs to provide both high -performance gaming for enthusiasts and best-in-class features for mainstream users. Whether you're a bleeding-edge gamer who desires the most advanced gaming technology available, or a PC user in search of the perfect combination of power, performance, and vale-GIGABYTE's G V-N52128DS solutions deliver.

### nView® Multi-Display Technology

Advanced technology provides the ultimate in viewing flexibility and control for multiple monitors. NVIDIA GPUs are enabled to support multi -displays, but graphics cards vary.

### Cine FX Engine

Powers cinematic effects beyond imagination. With advanced vertex and pixel shader capabilities, stunning and complex special effects are possible. In addition, increased horsepower delivers faster and smoother gameplay.

## Microsoft® DirectX® 9.0

Ensures the best performance and application compatibility for all DirectX 9.0 applications.



#### AGP 8X

Provides double the bandwidth of AGP4X-2.1GB/sec. vs. 1.1GB/sec. AGP8X enables more complex models and detailed textures, creating richer and more lifelike environments.



## **GIGABYTE V** -tuner2

Real time monitoring the temperature, cooling fan speed and voltage of the graphics card, and dynamically control the working frequency and fan speed to let your graphics card always run at the best condition. GIGABYTE V -tuner2 provides a user-friendly and simple interface for overclocking, and allow s users to dynamically adjust core and memory clocks.

\* The function will probably be different according to the spec of product and the support of hardw are architecture.

# **GIGABYTE @VGA**

To make it easier update the VGA BIOS than before and help users update the latest VGA BIOS from Internet automatically.

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<sup>\*</sup> The specification and pictures are subject to change without notice.

Specifications  Model  Brand  Model  Interface  Interface  Chipset  Chipset Manufacturer  GPU  Core clock  PixelPipelines  Memory  Memory Clock  Memory Size  Memory Interface  Memory Type  3D API  DirectX  OpenGL  Ports  D-SUB  DVI	GIGABYTE GV-N52128DS  AGP 4X/8X  NVIDIA  Coferen EVE 200	
Brand Model Interface Interface Chipset Chipset Manufacturer GPU Core clock PixelPipelines Memory Memory Clock Memory Size Memory Type 3D API DirectX OpenGL Ports D-SUB DVI	GV-N52128DS  AGP 4X/8X  NVIDIA	
Model Interface Interface Chipset Chipset Manufacturer GPU Core clock PixelPipelines Memory Memory Clock Memory Size Memory Interface Memory Type 3D API DirectX OpenGL Ports D-SUB DVI	GV-N52128DS  AGP 4X/8X  NVIDIA	
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Chipset Manufacturer  GPU  Core clock  PixelPipelines  Memory  Memory Clock  Memory Size  Memory Interface  Memory Type  3D API  DirectX  OpenGL  Ports  D-SUB  DVI		
GPU Core clock PixelPipelines Memory Memory Clock Memory Size Memory Interface Memory Type 3D API DirectX OpenGL Ports D-SUB DVI		
Core clock PixelPipelines Memory Memory Clock Memory Size Memory Interface Memory Type 3D API DirectX OpenGL Ports D-SUB DVI	Coforce EVE200	
PixelPipelines  Memory  Memory Clock  Memory Size  Memory Interface  Memory Type  3D API  DirectX  OpenGL  Ports  D-SUB  DVI	Geforce FX5200	
Memory Memory Clock Memory Size Memory Interface Memory Type 3D API DirectX OpenGL Ports D-SUB DVI	250MHz	
Memory Clock  Memory Size  Memory Interface  Memory Type  3D API  DirectX  OpenGL  Ports  D-SUB  DVI	4	
Memory Size Memory Interface Memory Type 3D API DirectX OpenGL Ports D-SUB DVI		
Memory Interface  Memory Type  3D API  DirectX  OpenGL  Ports  D-SUB  DVI	333MHz	
Memory Type 3D API DirectX OpenGL Ports D-SUB DVI	128MB	
3D API DirectX OpenGL Ports D-SUB DVI	64-bit	
DirectX OpenGL Ports D-SUB DVI	DDR	
OpenGL Ports D-SUB DVI		
Ports D-SUB DVI	DirectX 9	
D-SUB DVI	OpenGL 1.4	
DVI		
	1	
	1	
TV-Out	Composite Out	
VIVO	No	
General		
Vista Ready	Yes	
Tuner	None	
SLI Supported	No	
	Heatsink	
Features		
Features	NVIDIA CineFX Engine Powers cinematic effects beyond imagination. With advanced vertex and pixel shader capabilities, brings more realistic shaders and lighting for characters; more lifelike character animation; and sophisticated effects and looks that can be applied to the entire scene in real-time.  NVIDIA High-Precision Graphics By combining the incredible dynamic range of today's state-of-the-art 3D motion pictures with 128-bit studio-precision color, the GeForce FX brings you the industry's best image quality for the most demanding applications.  Architected for Cg Ensures that the newest, cutting-edge special effects in applications will run flawlessly. Speeds up content creation so game developers can get their new games out to PC users faster than ever before.	
Packaging	faster than ever before.	
Package Contents	faster than ever before.	

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